

Sabrina Fedele

Sound Designer

www.sabrinafedele.com

sabrinafedeleaudio@gmail.com

Colorado, United States

Work & Project History

Uncut Film Productions | May 2022 | November - December 2022

Production Sound Mixer, Sound Designer, Re-recording Mixer

- Received a nomination for Best Sound from Colorado Film School for my sound design in *Cholo*
- Crafted soundscapes based on the director's childhood in *Cholo*: a short film with sparse dialogue

Molinare | July 2022

Sound Designer - Unannounced Project

- Designed over 200 sound effects for a project that is under NDA
- Consulted Senior Sound Designer and incorporated feedback as necessary

Shadow Play Films | June 2022

Production Sound Mixer - When Angels Fear

- Ensured we got clean, intelligible, consistent dialogue for this feature film starring Dan Lauria
- Captured a lot of viable wild sound and nat tones that were used in post-production

Independent Project | November 2021 - May 2022

Director, Producer, Editor, Sound Designer, & Re-recording Mixer - The Next Contestant

- Created a short film to better understand the filmmaking process and each role as a whole
- Made sound effects and performed foley for this film about a washed up game show host

Blue Bridge Media | August - October 2021 | October 2022 |

Production Sound Mixer, Re-recording Mixer - Unannounced Project

- Recorded interviews and wild sound for a documentary about a sculpture artist with a troubled past
- Mixed the film to fix issues that Newport Beach Film Festival raised in QC with the initial mixer's work

Facet Films | May 2021 - July 2021

Sound Designer, Video Editor - Manchurian Avenger Trailer

- Ran a voiceover recording session with the narrator after licensing music to time my edits to
- Performed original combat foley for the trailer; mixed it for YouTube and Amazon Prime

Education

B.A. in Psychology, Business Minor - Loyola University Maryland

- Learned about human behavior and cognition, which transfers into my sound design process

Certificate in Writing/Directing - Colorado Film School

- Learned about story structure, character development, and how to work with each department for films
- Took a Sound for Film and Sound Design course under Justin Davis: a Sr. Audio Engineer for RWS Group NASA

Technical Skills

- **DAWs:** ProTools, Logic, Reaper | **Plug-ins:** Izotope Rx Advanced, Youlean, Kontakt 7, Reaktor, Phase Plant
- **Dialogue:** Dialogue Editing, Voiceover Recording, ADR Engineering, Production Sound Mixing, Boom Operation
- **Misc:** Sound Design, Foley, Sound Editing, Synthesis, Field Recording, Re-recording Mixing